Here is a little tidbit that you may find interesting. Did you ever wish that you could `hide' parts of a program, while leaving it all in BASIC and copyable? Well here is a simple and effective way to do just that!

Simply load your program into memory, and place five colons (:::::) in front of every statement that you wish to hide, after the line number and before the BASIC line itself. Then just key in the following statements and execute them via a `goto.' List the program and you will see that your secret code has vanished! To make the lines reappear, just `goto' the line number you assigned to the second half of the statements below.

Try this little trick on the small program below just to see it work, it's fun and only costs you a little more space for the five colons and the extra statements.

```basic
10 rem "simple program"
20 print"this line will not be protected"
30 print"this line will not be protected either"
40 :::::print"but this line will. . . ."
50 :::::print"and this one too....."
55 stop: rem "assume that this is the logical end of the program"
60 rem "the coding from 60000-60020 will make the lines vanish"
70 rem "the coding from 60030-60050 will make the lines reappear"
60000 :::::for i = 1024 to 15000
60010 :::::if peek(i) = 58 and peek(i + 2) = then poke i, 0: i = i + 5
60020 :::::next: stop
60030 :::::for i = 1024 to 15000
60040 :::::if peek(i) = 0 and peek(i + 1) = 58 and peek(i + 2) = 58 then poke i, 58: i = 1 + 5
60050 :::::next: stop
```

PLEASE NOTE . . . the value of 15000 in lines 60000 and 60030 just needs to be any value large enough so that it is larger than the number of bytes of your code to ensure that the search for the five colons continues through your entire program.

Have any interesting little programs, tricks, etc. for Commodore micros? Let us know and we'll feature them in Commodore Magazine. Send your suggestions to:

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